



SOUTH FLORIDA YOUTH SOCCER LEAGUE (SFLYSL) Regular Season Manual

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Rules and Regulations

1. Accountability/Responsibility

- a. We have high expectations of our Clubs, Coaches, and players and expect nothing but utmost respect and discipline when on the pitch.
- b. Any fees or incidents accrued by a team is in representation of a club. All clubs must submit a valid CC sheet for all charges. (can be found in later pages)
- c. Fines will be charged by within a few days after game day.
- d. Be sure to turn in coaching passes before game time and wont have them returned until after game (if any problems then ref will turn it into League Director for suspension or evaluation.
- e. Damages and foul language will not be tolerated by Coaches, parents, players and Club representatives.

2. Player Eligibility

- a. In no event, will a player be allowed to enter the field without prior registration, or signed medical waivers as required by the league commissioner.
- b. Players cannot step on field without having an approved player pass turned in to the referee. Coaches should always have access to a copy of each player's medical authorization in case of emergency.
- c. Must turn in player passes before game. if you do not have passes then the game will be forfeited, any player passes missing then the player cannot play. Allows consistency and proper regulation
- d. If a team proves that another team is playing a game without registering a player **the game will be automatically forfeited**. Players can NOT play for more than one team in the same division; however, they can play in different divisions.
- e. Players can play up a division without approval.
- f. Only female players can play down 1 age group.
- g. Passes – FYSA passes/USCS Passes

3. Guest players

- a. Must be on roster “as guest players” before the rosters freeze.
- b. Cannot play without a player pass.
- c. A team can only have a max. of 6 guest players for 11v11, 5 for 9v9, 4 for 7v7 and 2 for 4v4.
- d. Guest players cannot be shared with any other team in their division.
Failure to comply will result in forfeit of played game and \$50 fine.

4. Uniforms

- a. During official games players must wear identical shirts. All uniforms must be **numbered** in sequence differentiating each player. Goalkeepers are required to wear a different color/style shirt so as to distinguish him from other players.
- b. Shin guards are mandatory.
- c. All players must match their number per roster submitted otherwise they cannot play.



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5. Discipline

- a. Two (2) yellow cards accumulate to a red card and the player must sit out the rest of the game and cannot play any other games that day (no matter the division).
- b. A direct red card will automatically eject a player for the remainder of the game and prevent him from playing the next scheduled game. Depending on the severity, a player may sit out for more than one game as determined by the Disciplinary Committee. Regardless of how many games the player is penalized, the team must also pay a **\$25.00 fine**.
- c. Depending on the severity of the conduct of the player, the Disciplinary Committee may recommend **suspension**, of up to the duration of the season.
- d. Aggression towards the referee in any way will result in ***the forfeit of the game being played and the expulsion of the player and/or team indefinitely***. An intentional act of physical violence against a referee, including but not limited to: hitting, kicking, punching, choking, spitting, poking, grabbing or bodily running into a referee, will result in ***the expulsion of the player and/or team for the remainder of the season***.
- e. If a coach is ejected and only has 1 coach pass valid then the team will ***forfeit the game***. If this occurs there will be a ***\$25 fine (1st offense) then \$50 fine (2nd offense) and will have their coaching pass withheld***.

6. Parents & Spectators

- a. ***All spectators should be sitting on the opposite side from the players***. If family, friends, or benched team members run into the field during any discussion, confrontation or fight, the corresponding ***team will automatically forfeit the game***.
- b. If a spectator is asked to leave the field and refuses, the team that the spectator is with will ***forfeit the game***.
- c. If spectator returns after being ejected, then the team will incur a ***\$100 fee and coach will receive red card and have his pass withheld***. (if coach is the only coach one then team will forfeit by default)

7. Point System

- a. Mercy Rule: Difference of 8 points.
- b. At the end of the season, teams playing in the final games. The matches will be decided by the ranking of each team based on the total number of points obtained during the regular games. The following is the point system:
 - i. Win = 3 points
 - ii. Tie = 1 points
 - iii. Loss = 0 points
- c. Forfeit results in 3-0 on the standings
- d. In the event, that 2 or more teams are tied in points, the goal differential will decide a team's ranking for the final games. If the tie still exists, then the goals in favor will determine the outcome of the rankings. If the tie continues, the goals against will be the deciding factor, and as a last resort, we will look at Head to Head.



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8. Playoffs

- a. If quarterfinal, semifinal or final game is tied at the end of the regular playtime the game will be decided with 5 penalty kicks per team.
- b. If the game is still tied after penalties, the game will be decided with 3 penalty kicks per team.

9. Schedule Changes/Reschedule

- a. Must request time change or date change a minimum of 1 week (7 days) before game day via email to schedule@sflysl.com.
- b. Make-Up Games must be scheduled 2 weeks in advance and must be confirmed by League Commissioner and both Clubs.
- c. Field Marshals must be provided by home field: however, divisions 12u and up must always have field marshals present.
- d. Field must be provided by team requesting for the rescheduled game at their cost. The youth league will provide the referees.
- e. If any incident occurs, then a written game report must be provided by the field marshal and both coaches.
- f. **Rainout Policy**
 - i. Coaches are **not** authorized to call off a game due to weather or field conditions. The job of determining field suitability for play falls upon the referee. However, if a parks department or Field Director has closed the field, a referee is not allowed to overrule that decision.
 - ii. If threatening weather is expected or at hand, coaches should contact the Field Director to make sure the fields are not closed. They should also make sure to have contact numbers for the opposing coach, the assignor, and the referees if possible to make notification should condition change.

10. Grace Periods/No Shows/Complete Game

- a. Games will start at the scheduled time; however, a grace period of 10 minutes will be given to teams without the minimum number of players at starting time. After this 10-minute period the team that is present has the right to decide if they want the game to be considered a forfeit or if they want an official game with less play time.
- b. If the game is played, then the remaining time for the game will be divided equally for each half with no half-time. (Ex: 40 minutes would equal 20-minutes halves, 36 minutes would equal 18-minutes halves, etc.)
- c. **No show fine is \$100.**
- d. A game played until half time will be considered a complete game if the game must be stopped due to an unforeseen circumstance, at no fault of either team. A game not played until half will be replayed due to neither team being at fault. If the game is abandoned at any time due to one or both teams being at fault, then the guilty team will forfeit the game (violence, safety, etc.)



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11. Forfeits

- a. The team that forfeits will be **responsible for both referee fee**. The Facilities Committee reserves the right to review a team's record of forfeits per season. After many forfeits, a team may be denied the right of entry to any season.
- b. **Failure to comply will result in forfeit a fine of \$50 will apply.**

12. Rosters

- a. Must submit original roster to League Registrar as soon as possible at registrar@sflysl.com.
- b. Registrar will provide game roster by Friday morning through email to all coaches.
- c. Coaches are responsible for printing and bringing the roster to the field.
- d. Any changes necessary before freeze date must be submitted Thursday by noon before game day.
- e. Rosters will freeze on the 4th week of the season.
- f. Once the roster freezes no players can be added therefore ALL players should be listed whether they play that game or not.
- g. If a player is not listed in the roster he cannot play AT ALL.
- h. Roster needs to be signed at the end of the game by coaches to confirm result if not signed the score will stand as reported by referee.

13. Field/Rule Modifications (by format)

- a. **4v4**
 - i. 8U & 7U
 - ii. max 2 guest players
 - iii. no keepers
 - iv. no penalty kicks
 - v. no offside
 - vi. all free kicks a indirect
- b. **7v7**
 - i. 9U and 10U
 - ii. max 4 guest players
 - iii. will play with build-out lines per USCS
 1. Build Out Lines are additional lines at 1/3 of field.
 2. Once goal keeper receives possession of the ball, ALL opponents must retreat behind 1st build out line included for goal kicks.
 3. Goal keeper is not permitted to punt or drop kick the ball. He must play it by hand.
 4. If player punts or drop kicks the ball then it is indirect unless in the goal area then indirect free kick is taken on the goal area line nearest to infringement.
 5. If the keeper decides to drop ball on ground and play as a field player and dribbles it out, opponents can challenge.
 6. Offside now starts at the build out lines, NOT at half field.



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- c. **9v9**
 - i. 11U & 12U
 - ii. max 5 guest players
 - iii. no off sides
 - iv. on goal kicks, ball can pass the half line.
 - v. Free kicks may be direct or indirect, decided at discretion of the referee and must be executed after 5 seconds.
 - vi. Penalty kicks executed 6 yards from goal line
 - vii. Players from opposing team must respect 4-yard distance from the ball.
 - viii. 12u NO HEADERS
- d. **11v11**
 - i. 13U and Up
 - ii. max 6 guest players
 - iii. Field Marshal must be provided by each team, must wear neon or bright colored vest.

Above guidelines are set to establish fair and clean play. South Florida Youth Soccer Leagues (SFLYSL) and Sportz Services 4U(SS4U) reserve the right to add/change the rules for the benefit of the league.

As mentioned we will evaluate any violation/infringement of instituted rules and regulations and if necessary a suspension or expulsion from any game and/or season may be given to a player, team or club at any time by the league commissioner or league committee.

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GENERAL INFORMATION

Chart 1.

Division	Ball	Preliminary Games	Playoffs
U7/U8 (4v4)	3	10 min. quarters	12 min. quarters
U9/U10 (7v7)	4	25 min. halves	25 min. halves
U11/U12 (9v9)	4	28 min. halves	28 min. halves
U13/U14 (11v11)	5	35 min. halves	35 min. halves
U15/U16 (11v11)	5	40 min. halves	40 min. halves

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Chart 2

Division	Max Roster	Referee Fee/ Game	Registration Fee
18-U (11v11)	18	\$38	\$550
16-U (11v11)	18	\$38	\$550
14-U (11v11)	18	\$38	\$550
12-U (9v9)	14	\$14	\$525
10-U (7v7)	13	\$12	\$500
9-U (7v7)	13	\$12	\$500
8-U (4v4)	8	\$11	\$350

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Chart 3

Division	Birth Year	Maximum Roster	Guest Player Limit
U-8	1/1/2005	8	2
U-9	1/1/2006	13	4
U-10	1/1/2008	13	4
U-11	1/1/2007	14	5
U-12	1/1/2006	14	5
U-13	1/1/2005	18	6
U-14	1/1/2004	18	6
U-15	1/1/2003	18	6
U-16	1/1/2002	18	6

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Locations

BRIAN PICCOLO SOCCER PARK
9501 Sheridan St
Hollywood, FL 33024

TRADEWINDS SOCCER PARK
3600 W Sample Rd
Coconut Creek, FL 33066

AMELIA EARHART PARK
401 E 65th St
Hialeah, FL 33013

HEADQUARTERS:

South Florida Youth Soccer League (SFLYSL)

8462 Pines Blvd Suite #269,
Pembroke Pines, FL 33028

O: 954-353-4831

E: info@sflysl.com

Website

[www.ss4u.net/sflysl bp/](http://www.ss4u.net/sflysl_bp/) is home page for South Florida Youth Soccer Leagues. Interested in the participating teams, standings, schedules, locations and more, then all the information needed can be found on the site. Contacts and all social media can also be found on this page.



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SFLYSL Executive Board

- President
info@sflysl.com
Norberto "Bert" Mahecha
(786)797-6466
- Commissioner (Scheduling)
ernie@sflysl.com
Ernesto "Ernie" Zuniga
(305)984-7910
- Registrar
registrar@sflysl.com
Victoria "Vickie" Fuentes-Mahecha
(954)895-1189
- Referee Assignor
gkito72@gmail.com
Gregory Sr. Kito
(954)842-9150
- Brian Piccolo Director
info@sflysl.com
Miguel Gutierrez
(305)812-8390
- Trade Winds Park Director
info@sflysl.com
Kathy Serrano
(786)306-4691
- Amelia Earhart Director
info@sflysl.com
Silvina Mendoza
(786)877-6491